





WELCOME TO HOMECOMING 2022!

This year's homecoming committee is extremely excited to get Missouri State University's 2022 homecoming underway! This year we are excited to have a theme that will excite the whole bear community. We wanted to select something that will embrace the fall season and truly challenge participants' creativity. Our 2022 homecoming theme is "Haunted Homecoming". This theme embodies the spooky season, and the committee is excited to see what "frightening" things participants choose to embrace the celebration with. The goal of every celebration of Homecoming is to be inclusive of all students. With this theme we hope you test your creativity, pride for Missouri State University, and ability to display your knowledge of cultural competency.

We are excited to welcome returning and new organizations to this celebration! Things are always changing so be sure to read the full packet to get all the details about the week's events and please pay extra attention to any areas where disqualifications can happen. Make sure to follow our Twitter and Instagram accounts (@MOStateHoco) for updates.

As always, contact the committee if you have any questions and welcome to our "Haunted Homecoming"!

Best,
Homecoming 2022 Committee 



CALENDAR OF IMPORTANT EVENTS

Thursday, September 1, 2022

- Homecoming Packet Released
- Homecoming Royalty Packet Released
- Homecoming Event Entry Form Available
- Rockstar & MO State Live Sign Ups Available

*****ALL AVAILABLE ON BEARLINK**

Tuesday, September 6, 2022 – 7 PM

- Optional Informational Meeting #1
 - PSU 308

Tuesday, September 20, 2022 – 7 PM

- Optional Informational Meeting #2
 - PSU 308

Friday, September 23, 2022 – 5 PM

- All Entry Forms Are Due

Monday, September 26, 2022 – 7 PM

- Rockstar Auditions
 - PSU 312

Thursday, September 29, 2022 – 7 PM

- Rockstar Auditions
 - PSU 312

Wednesday, September 28, 2022 – 8:30 PM

- Mandatory Meeting
 - PSU 313 (Parli Room)

Monday, October 17, 2022 – 7pm

- MO State Live Auditions
 - Hammons Student Center North Court

Thursday, October 20, 2022 – 7pm

- MO State Live Auditions
 - Hammons Student Center North Court

Wednesday, October 19, 2022 – 4 PM

- Spirit Banners Due
 - Office of Student Engagement

Sunday, October 23, 2022 – 2 PM

- Chalk N' Rock
 - North Mall

Sunday, October 23, 2022 – 2 PM

- PSU Window Decorating
 - Plaster Student Union (North Patio)

Sunday, October 23, 2022

- Spirit Banner Judging
 - Plaster Student Union



Monday, October 24, 2022 – 12:01 AM

- King and Queen Voting Available Online

Monday, October 24, 2022 – 9 AM

- MO State Live Dress Rehearsal
 - Hammons Student Center

Monday, October 24, 2022 – 7 PM

- MO State Live
 - Hammons Student Center

Tuesday, October 25, 2022 – 7 PM

- Rockstar
 - Hammons Student Center

Wednesday, October 26, 2022 – 4 PM

- Field Day
 - Foster Recreation Center

Thursday, October 27, 2022 – 6:30 PM

- Can We Build It
 - Trottier Plaza (Bear Head)

Friday, October 28, 2022 – 5 PM

- King and Queen Voting Ends

Friday, October 28, 2022 – 4 PM

- Maroon and Fright Night
 - PSU North Mall

Saturday, October 29, 2022 – 9 AM

- Band of Bears Homecoming Parade
 - John Q. Hammons Parkway

Saturday, October 29, 2022 – 11 AM

- Bear Fest Village Homecoming Tailgate
 - Bear Fest Village

Saturday, October 29, 2022 – 2 PM

- Bears Football Game
 - Homecoming Royalty Coronation



THIS YEAR'S OPPONENT:



LEATHERNECKS

Western Illinois University



COMMITTEE CONTACT INFORMATION

NAME	POSITION	EMAIL
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Kait Wrenn	Parade Co-Coordinator	Wrenn2001@live.missouristate.edu
Paige Paxton	Parade Co-Coordinator	Pp227s@missouristate.edu



CAMPUS WIDE HOMECOMING INFORMATIONAL MEETINGS (OPTIONAL TO ATTEND)

**Tuesday, September 6
7 PM – 8 PM
AND
Tuesday, September 20
7 PM – 8 PM**

All interested participants are welcome to attend. The purpose of these meetings is to provide each participating organization with an opportunity to ask questions prior to submitting their registration forms. We recommend you bring a laptop or a notebook to take notes. If your organization is participating in Homecoming for the first time, or the first time in a few years, we recommend you consider attending one of these meetings.



**ENTRY FORMS FOR ALL
PARTICIPATING
ORGANIZATIONS ARE DUE:**

**Friday, September 23, 2022, by 5:00PM
via BearLINK**

The BearLINK time stamp must be before 5:00 PM CST on
September 23, 2022



MANDATORY HOMECOMING MEETING

PSU 313 (Parli Room)
Wednesday, September
28, 2022
8:30 pm – 9:30 pm

Each participating organization must have **AT LEAST ONE** representative present, even if they are on a team with other organizations. Any participating organization that does not have a representative present will be disqualified from participating in the Homecoming 2022 events.



ATTENTION STUDENT ORGANIZATION LEADERS

Please ensure you have completed the annual registration form to re-register your organization for the 2022-2023 school year. You can do this by following the instructions on this link: <https://organizations.missouristate.edu/Guide/student-organization-annual-registration.htm>

Your organization will not be allowed to compete in Homecoming unless they have registered with the link above.

If you have any questions, you can reach out to the Office of Student Engagement!



POINTS INFORMATION

Missouri State's student organizations will be divided into three separate divisions: Student Organizations, Residence Life, and Fraternity and Sorority Life. They will compete for points throughout the week of Homecoming to win their respective divisions.

Student Organizations, Residence Life organizations (with approval), and Fraternity and Sorority Life will be allowed to team up with other organizations within their division. Meaning points/ranking will be done according to teams, not individual organizations.

Clarification for working in teams: For example, if Organization A and Organization B are teamed up this year, they must enter as a team by filling out the proper information on their entry forms. They then get assigned a team number, for example, Team 1. If the team places first in an event, Team 1 will receive 50 participation points and 150 additional placing points. There is not an option to enter separately into one event and as a team in another event, teams are scored and judged as a team for every event.

Organizations are not allowed to team up with organizations that they have paired with for either of the previous two Homecomings. For example, if Organizations A, B, and C were a team for Homecoming 2020, none of them can be paired together again until Homecoming 2023. (Note: Greek Week pairings do not affect Homecoming pairings, and while there is not a limit on how many organizations can be on one team, there is a cap of 400 total members).

Entry forms are due Friday, September 23, 2022, at 5:00 pm via BearLINK. Organizations/teams are not allowed to participate as part of more than one team. Organizations cannot join/form a team after they have sent in their entry forms. No changes /teams will be made after entry forms are submitted via BearLINK. If there are any questions, please contact the Team Competition Coordinator or Homecoming Co-Chairs before Friday, September 23, 2022.



In the event of a tie at the end of Homecoming Week:

In the event of a tie at the end of Homecoming Week, the highest and lowest point values for the tied organizations/teams will be dropped, and the remaining points will be averaged. The organization/team with the highest average will win. For example:

	Parade	Rockstar	YLH	Window Painting	Banner	Field Day
Organization A	400	225	200	150	50	50
New average is $625/4 = 156.25$ points total						
Organization B	400	225	200	150	100	0
New average is $575/4 = 143.75$ points total						
In this example, Organization A would take 1 st place overall in their division.						

In the event of a tie within a specific event:

While some Homecoming events have tiebreakers defined within their rules, some do not. If there is a tie within an event that does not have a defined tiebreaker, each of the tying teams will receive placing points for the event. For example, if Organizations A and B tie for first place in the Banner Event, each organization will get 150 points for placing first (along with the 50 participation points). Then, if Organization C was beaten by both A and B, they will receive third place with 50 points (along with 50 participation points). They will not be “bumped up” to second place.



HOMECOMING POINTS BREAKDOWN

EVENT	PARTICIPATION	PLACING (ADDITIONAL POINTS)
Banner	50	1st 150 2nd 100 3rd 50
PSU Window Painting	150	1st 150 2nd 100 3rd 50
Chalk N' Rock	150	1st 150 2nd 100 3rd 50
Can We Build It?	200	1st 400 2nd 300 3rd 200
Rockstar	75 (Auditioning) 150 (Participating)	1st 300 2nd 200 3rd 100
Field Day	50	1st 200 2nd 150 3rd 100
Mo State Live	75 (Auditioning) 200 (Participating)	1st 400 2nd 300 3rd 200
Organization Trick or Treat	50	1st 150 2nd 100 3rd 50
Pumpkin Carving	100	1st 200 2nd 150 3rd 100
Parade – Walking Entry	150	1st 300 2nd 200 3rd 100
Parade – Decorated Car	150	1st 300 2nd 200 3rd 100
Parade – Float	400	1st 500 2nd 400 3rd 300
TOTAL POINTS	1,950 (Including auditioning and participating)	3,200 (1st in each event)



OVERALL RULES

Every Homecoming event has its own unique set of rules and regulations listed further in this packet. Please read the rules for each event carefully to avoid any point deductions or disqualifications. **In addition to the rules outlined for each individual event, the following rules apply for ALL Homecoming events.**

1. To compete in any Homecoming event, the organization must complete an entry form and submit all relevant information. Entry forms are to be completed on the Homecoming BearLINK page by **5:00 pm on Friday, September 23, 2022.**
2. If competing as a team, **each** organization must complete an entry form and indicate the organizations they are competing with. Organizations in teams will compete as a team for all the Homecoming events.
3. **All entries will be sensitive to all identities and groups.** Entries which do not stay true to our three pillars and violate this rule may result in a range of point deduction to disqualification by the authority of the Homecoming Advisor.
4. To compete in Homecoming, an organization cannot be on probation with the Office of Student Conduct, Office of Student Engagement, or Fraternity and Sorority Life. If an organization that is competing as a part of a team is placed on probation, they will no longer be allowed to assist their team in any way and their name cannot appear on any Homecoming-related materials. For example, the name of the organization on probation cannot be listed in the PSU Window Painting design.

All participating organizations must check-in with the committee member in charge of the event. Failure to do this will result in a five-point deduction. Regarding check-out information, check specific event details to see if checking out with a committee member is necessary.



The following rules are specific to **ALL** the events that are art related:
(Spirit Banner, Chalk-N-Rock, PSU Window Painting, Can We Build It?)

1. The name of the organization(s) must be **clearly displayed and fully spelled out (not in Greek letters)**. Organizations on probation cannot be included in the design. Displaying the names of these organizations will result in a five-point deduction.
2. No entry may suggest or include any profane language or action, vulgar or sexually suggestive material, or anything perceived as promoting the use of alcohol and the illegal use of drugs. Additionally, no entry shall contain political, commercial, or controversial themes or slanderous statements.
3. Decorations and artwork will be displayed all week long; therefore, decorations must be done with good taste and incorporate the Homecoming theme of "Haunted Homecoming."

DISCLAIMER

In the case of ambiguity or contradiction within the packet, ALL decisions are up to the discretion of the 2022 Missouri State University Homecoming Committee. In the case of clarification, information will be shared with the necessary parties.



SPIRIT BANNER

JUDGING ON SUNDAY, OCTOBER 23
PLASTER STUDENT UNION
3:30 PM – 4 PM

Rules and Regulations:

1. Banners must be no larger than the size of a twin-size sheet. If the banner is larger than the specified size, it will not be judged or displayed.
2. The organization **MUST** punch holes at the top of the banner and reinforce the holes with grommets. If there are no holes, the banner will not be hung, and therefore will not be judged.
3. Paint, markers, (SPRAY GLITTER ONLY), etc., may be used to decorate the banners.
4. Banners must be submitted to the Office of Student Engagement by **4:00 pm on Wednesday, October 19, 2022.** The banners must be dry and folded or rolled when submitted or they will not be judged.
5. Banners must incorporate the Homecoming theme, "Haunted Homecoming"
6. The name of the organization(s) must be clearly displayed on the banner and fully spelled out. If competing as a team, all organizations' names must be present.
7. No banner shall contain political, commercial, or controversial themes.
8. No banner may depict alcohol/drug use, illegal acts, slanderous statements, and they **shall be sensitive to all identities and groups.**
9. If banners are not picked up by **5:00 pm on Sunday, November 6th, 2022,** they will be discarded. Banners will be available to be picked up in the Office of Student Engagement beginning Sunday, October 30th.



The following criteria will be used by the judges in distributing points. Each criterion will be ranked on a 1–5-point scale for a perfect score of 25 points.

Originality/Creativity	Visually stimulating and inventive; they have been unique and imaginative
Correlation to Theme	Design relates to MSU's Homecoming Theme – Haunted Homecoming
Overall Impression	They put forth the effort to create a high-quality decoration, their hard work is apparent
MSU Pride Shown	Showcased elements of the university; amount of pride felt
Utilization of Space	Resourceful with design and used area allotted creatively

FIRST PLACE FOR EACH DIVISION \$50



PSU WINDOW PAINTING

SUNDAY, OCTOBER 23
PLASTER STUDENT UNION (NORTH PATIO)
2 PM – 5 PM

This year we are excited to continue the tradition of PSU Window Painting, while adding a “spooky” twist! PSU Window Painting and Chalk N’ Rock will happen at the same time, but in waves. Teams will either be assigned to do PSU Window Painting first, and Chalk N’ Rock second or vice versa. You will be told what wave assignment you will compete in at the Mandatory Meeting on September 28th, 2022.

Rules and Regulations

1. Check-in will begin at 1:30 pm for the first round and 3:30 pm for the second round.
2. Organizations must check-in and check-out with the Kickoff Day Coordinator or their designee. Check-in and out will be in front of Plaster Student Union. If an organization leaves without checking out or cleaning their area, there will be a five-point deduction.
3. Everyone participating will get an estimated 45-minute break which includes clean up and set up. The groups will then switch and complete their other event.
4. Time limit for window painting will be one hour.
5. Each team will be supplied with ten (10) bowls of paint.
6. Organizations **may not** bring their own paint, outside decorations, stencils, or glitter; only paint provided by Homecoming Committee is permitted. NO Expo markers permitted.
7. Organizations must supply paintbrushes. Organizations may also choose to supply their own painter’s tape and additional containers to hold and/ or mix paint.
8. Your team is allowed to have **up to four (4) participants** working at your assigned station.



9. Organizations are not to contact any PSU vendor to obtain supplies for Window Painting. This includes, but is not limited to cups, plates, napkins, chairs etc. If an organization is found to have contacted a PSU vendor, five (5) points will be deducted from the organization's score for Window Painting.

10. Organizations **CANNOT** use PSU bathrooms to wash out painting materials before, during, or after the event. If an organization is found to have done so they will be disqualified from the event. Water from the PSU may not be used to clean brushes or brought outside.

11. There can be no preparation on the windows before the official start time. This includes attaching any tape or stencils to the window. If an organization is found to have done any preparation on the window, five (5) points will be deducted from the organization's score for Window Painting.

12. All paint, trash, and materials must be cleaned up following the event. If a team fails to clean up their assigned area, their entry will be disqualified.

13. Window panels will be assigned randomly by the Homecoming Committee.

14. Organizations are limited to painting one window panel and may not paint outside of these boundaries. Painting outside of the panel will result in a five-point deduction.

The following criteria will be used by the judges in distributing points. Each criterion will be ranked on a 1–5-point scale for a perfect score of 25 points.

Originality/Creativity	Visually stimulating and inventive; they have been unique and imaginative
Correlation to Theme	Design relates to MSU's Homecoming Theme – Haunted Homecoming
Overall Impression	They put forth the effort to create a high-quality decoration, their hard work is apparent
MSU Pride Shown	Showcased elements of the university; amount of pride felt
Utilization of Space	Resourceful with design and used area allotted creatively



CHALK N' ROCK

SUNDAY, OCTOBER 23

NORTH MALL

2 PM – 5 PM

This year we are excited to continue the tradition of Chalk N' Rock, while adding a "spooky" twist! PSU Window Painting and Chalk N' Rock will happen at the same time but in waves. Teams will either be assigned to do PSU Window Painting first and Chalk N' Rock second or vice versa. You will be told what wave assignment you will compete in at the Mandatory Meeting on September 28th, 2022.

Rules and Regulations:

1. Organizations must check-in and out on the North Mall by the bookstore. If an organization leaves without checking out or cleaning their area, there will be a five-point deduction.
2. Organizations must check-in and check-out with the Kickoff Day Coordinator or their designer. Check-in and out will be in front of Plaster Student Union.
3. Everyone participating will get an estimated 45-minute break which includes clean up and set up. The groups will then switch and complete their designated tasks.
4. Time limit for chalking will be one hour.
5. Organizations must provide their own washable sidewalk chalk. ALL chalk **must remain in its original packaging**. NO paint chalk can be used. All chalk **MUST** be water soluble. If an organization uses non-water-soluble chalk, they will be disqualified from the event.
6. Your team is allowed to have up to four (4) participants working at your assigned station.



7. NO stencils will be permitted for this event. Teams may use tape to outline and a sponge with water to help design.
8. Sidewalk squares by the MSU Bookstore will be assigned randomly by the Homecoming Committee.
9. Organizations are limited to chalking within assigned squares. If an organization chalking outside of their assigned square, they will be disqualified.

The following criteria will be used by the judges in distributing points. Each criterion will be ranked on a 1-5 point scale for a perfect score of 25 points.

Originality/Creativity	Visually stimulating and inventive; they have been unique and imaginative
Correlation to Theme	Design relates to MSU's Homecoming Theme – Haunted Homecoming
Overall Impression	They put forth the effort to create a high-quality decoration, their hard work is apparent
MSU Pride Shown	Showcased elements of the university; amount of pride felt
Utilization of Space	Resourceful with design and used area allotted creatively



MO STATE LIVE
MONDAY, OCTOBER 24
HAMMONS STUDENT CENTER
7:30 PM – 10 PM

The purpose of MO State Live is to showcase the organization's pride for Missouri State University and The Bears through fun skits and performances.

Rules and Regulations:

1. Teams will write, direct, and perform a skit based on the homecoming theme, "Haunted Homecoming" and Missouri State traditions.
2. Teams may have up to 20 members performing.
3. The skits must incorporate the homecoming theme and **one (1)** of the following Missouri State traditions:
 - a. Attend an athletic watch party
 - b. Participate in study away
 - c. Attend an MSU pep rally
 - d. Attend BearFest Village tailgate
 - e. Play an intramural sport
 - f. Workout at the FRC
 - g. Family Weekend
 - h. Join an organization that interests you
 - i. Go to a Springfield Cardinals game
 - j. Attend Bear Bash
4. The traditions will be **assigned** to each participating organization/team. The assignments will be emailed out on **September 24th, 2022, at 5 PM.** The traditions will be assigned randomly.
5. A schedule with rehearsal dates and times must be provided by **September 16th, 2022, by 5pm to BEARLINK**
6. Rehearsals may start **September 19th, 2022.** A list of participants will need to be provided by **September 16th, 2022, by 5 pm to the MO State Live BEARLINK form.** GPA will play a factor and will be checked by the OSE. The GPA requirement is 2.5 MSU cumulative GPA



7. Performances are allowed to include dancing; however, if you choose to incorporate a dancing section, **it will not be judged** based on the dance like years prior.
8. The cumulative dance sections of the performance **may not exceed 2 minutes**.
9. Unless stepping and strolling is a part of your organization's history, stepping and strolling will not be allowed and will result in disqualification.
10. Teams are allowed to use music in their performance. If music is used:
 - a. No profanity or obscene language.
 - b. Teams must add an audible “ding” to the beginning of their music, to mark the start of their performance.
 - c. **Teams must record their audio, which includes talking and music portions, to lip sync their performance. There will be no use of microphones.**
11. Timer starts once the audio begins after the recorded “ding”.
12. Each performance must last a minimum of three minutes (3:00) and may not last longer than six minutes (6:00).
 - a. There will be a 5-point deduction per every 10 seconds **over** the time limit.
 - b. There will be a 5-point deduction per every 10 seconds **under** the time limit.
13. Each team will have three (3:00) minutes to set up once on the floor and three (3:00) minutes to tear down once the performance is done.
14. The performance will take place on the floor of the Hammons Student Center Arena. Teams may use the whole floor to get the crowd engaged and excited about Missouri State.
 - a. Teams may use props, sets or decorations to enhance their performance.
 - b. Props, sets, and decorations **may not exceed 7 feet in height, 7 feet in width, and 7 feet in depth, including wheels.**
 - c. All props, sets and decorations must be picked up immediately following MO State Live.



15. All organizations wishing to compete must attend the mandatory audition on **Monday, October 17th, 2022, at 7:00 PM at Hammons Student Center in the North Court.** You must sign up for a 10-minute time slot by **5:00 PM Friday, October 14th, 2022.** Sign-ups will be available on BearLINK.
- a. At least three-fourths of all performers must attend auditions.
 - b. Organizations must bring everything they intend to use and be dressed in full costumes. You can also provide a picture of costume/prop if they have not come in yet
 - c. Organizations will have 10 minutes to show their performance and ask questions/get clarification.
 - d. Failure to attend will result in disqualification. **NO EXCEPTIONS.**
16. If your team's routine is not approved there will be a second mandatory audition on **Thursday, October 20th, 2022, at 7:00 PM at Hammons Student Center in the North Court.**
- a. If organizations fail to make necessary changes set forth by the Spirit Day Coordinators by the second audition, they will be disqualified.
17. **There will be a mandatory dress rehearsal on the day of MO State Live from 8:00AM – 9:30 AM and 12:30-3:30 PM.** The Spirit-Day Coordinators will send out a Signup Genius for each team on **October 5th, 2022.**
18. Crude language, obscenity, vulgar behavior, and profanity will NOT be tolerated and will result in disqualification.
19. Stunting is permitted during the MO State Live performance. This includes, but is not limited to lifting persons in the air, flipping/tumbling, etc.
20. **Line formation at Hammons Student Center cannot begin until 5:00 PM on Monday, October 24th, 2022.** If a member of an organization begins or joins a line before this time, their **organization's entry will be penalized with a 10-point deduction.**
21. Teams will be given a check-in time by **Tuesday, October 18th, 2022.** for MO State Live. There will be a table at Hammons Student Center where there will be homecoming committee members to help you check in.
- a. If a team is late, 2 points will be deducted from their performance score.



We encourage organizations to consider the cultural competence pillar of the MSU Public Affairs mission when thinking of including elements of stepping and to reflect on whether the inclusion of such elements would be an appropriation of culture. To learn more about the history of stepping and strolling, please follow this link: <https://bit.ly/2ObfMFT>.

The following criteria will be used by the judges in distributing points. Each criterion will be ranked on a 1–5-point scale for a perfect score of 25 points.

Originality/Creativity	Visually stimulating and inventive; they have been unique and imaginative
Costume/Appearance	Appearance of the group is unified and appropriate for the performance
Complexity of Routine	Perceived time and effort put into the complexity and execution of the routine
MSU Pride Shown	Showcased elements of the university; amount of pride felt
Overall Impression	Overall feel of the performance (talent, execution, etc.)



ROCKSTAR

TUESDAY, OCTOBER 25
HAMMONS STUDENT CENTER
7 PM

Rules and Regulations:

1. **Contestants:**
 - Individual Organizations:
 - Individual Organizations can submit one (1) Rockstar contestant.
 - They may have up to four (4) other participants on stage, totaling UP TO five (5) participants.
 - These participants can be made up of four (4) non-singing participants or three (3) non-singing participants and one (1) duet partner.
 - If the organization chooses to perform a duet, only one (1) of the singing contestants will be judged for points.
 - Paired Organizations (teams):
 - Paired organizations may submit up to two (2) Rockstar contestants.
 - These contestants must be from different organizations.
 - The contestants may have up to four (4) other participants on stage. These participants may be made up of individuals from any organization within the team.
 - If both contestants choose to perform together as a duet, they may have up to three (3) non-singing participants.
 - If both contestants choose to perform together as a duet, they will be judged and scored separately.



1. An audition is necessary for the Homecoming Committee to determine if the act is appropriate for a university sponsored event and to assist in establishing the performance line-up. All participants along with anyone who will accompany them on stage will be required to be at the audition. They will perform their entire routine to ensure no rules are broken. If many organizations submit entry forms, some participants may be cut based on their ability level. An MP3 file of the music must be submitted to the Homecoming Committee prior to the audition to ensure that it meets all the time and lyric requirements. Auditions will be from **7:00 PM-9:00 PM on Monday, September 26th, 2022, and Thursday, September 29th, 2022.**
2. Participants must sing their chosen song for the competition at the audition. The same song **MUST** then be performed during the first round of the competition. There will be NO CHANGING of song choice once your entry is submitted.
3. A list of dancers, musicians or anyone assisting in the performance must be indicated on the entry form.
4. All performances must be family friendly.
5. Rockstar auditions will be held on
6. The participant's act cannot be longer than two (2) minutes and thirty (30) seconds. If an act lasts longer than two (2) minutes and thirty (30) seconds, there will be a five- point deduction. If an act lasts longer than three (3) minutes, there will be a ten- point deduction.
7. Participant must select a song that is approved by the Rockstar Coordinator and/or the Homecoming Committee Advisor, and turn it into the OSE on **Tuesday, September 23rd, 2022 by 5pm.** It must be an MP3 file on a USB and clearly labeled with the participant's name and their sponsor when turned in on **September 23rd, 2022.** If MP3 file does not work, you will be contacted for an alternate option. Make an extra copy on a USB to have available the day of the event.
8. Additionally, each participant must provide one other song to be used if they are to advance to the second round. This song must be provided **Tuesday, September 23rd, 2022,** following the same procedure as stated in Rule 8.



9. Additional instruments/props or costumes may be used for the performance if it receives approval from the Rockstar Coordinator and/or the Homecoming Committee Advisor. Please make all requests on the entry form. Additional instruments and players will not be judged, only the singer will be judged.
10. Additional materials will be allowed with approval but must be able to be assembled within a two-minute time frame and taken down in a two-minute time frame, or there will be a five (5) point deduction for each minute passed the total six-minute and thirty second time frame.
11. No stunting is allowed on stage. The participant and the back-up dancers must always keep at least one foot on the stage while performing. This means no lifting, no standing on chairs, no jumps, and no flips. Failure to comply with this rule will result in immediate disqualification.
12. The consumption of alcoholic beverages or illegal substances by participants prior to or during the event is strictly prohibited. Any audience member(s) who act under the influence will be removed from the venue and/or from the program.
13. If any members of organizations are seen blocking walkways or exits, there will be a five-point deduction to their score to ensure everyone's safety.
14. If two participants have chosen to perform the same song, the individual who turns in their MP3 file to the Rockstar Coordinator first will be allowed to perform that song. The other individual will have to choose a different song that has not already been claimed.
15. Each team which is competing for Homecoming events may enter up to two performers into the Rockstar competition. The two contestants cannot be from the same organization within the team and must represent the entire team.



16. Scoring:

- The top three (3) scorers in each division will receive the overall awards. These awards will be announced as the individual organization or the team/group number for the paired organizations.
- If two performers from the same team/group both place in the top three (3), they will be announced as the highest place and the lower place will be filled by the next highest scoring contestant.
 - EX. If team/group 1 scores both first and third place and team/group 2 scores fourth, team/group 1 will be announced as first and team/group 2 will be announced as third.
- For moving to the second round to compete for the cash prize, all contestants will be judged and placed outside of their organization. The top five (5) performers will advance.
- If two performers from the same team/group place in the top five (5), they will both move on to the second round.

The following criteria will be used by the judges in distributing points (both first and second round). Talent/Overall Impression will be ranked on a 1–10-point scale and all other criteria will be ranked on a 1–5-point scale for a perfect score of 25 points.

Originality/Creativity	Visually stimulating and inventive; how well the performance stood out and 'wow-ed!' you
Correlation to Theme	Relates to MSU's Homecoming Theme – Haunted Homecoming
MSU Pride Showcased	Performance showcases elements of the university; amount of pride felt
Talent/Overall Impression	Performance is unique and imaginative; the overall number is engaging and impressive

THE FOLLOWING BREAKDOWN WILL BE USED TO DISTRIBUTE THE PRIZE MONEY FOR THE SECOND ROUND:

**1ST PLACE~ \$75POINTS
2ND PLACE~ \$50 POINTS
3RD PLACE ~ \$25POINTS**



Event Timeline:

Prior to the Event

- Performers will have a sound check and will be able to “test” the stage. The schedule for sound checks will be determined on class schedules for the performers. The sound check is required.

Introduction

- Emcees introduce themselves, as well as the names of all judges and participants.

Round One

- Each participant will perform their two (2) minute and thirty (30) second song at the assigned performance time.
- The overall top five (5) scoring performers will advance to Round Two.
- The top three (3) scoring performers in each division will receive Homecoming event points. Round Two has no implications on overall Homecoming points.

Round Two

- The performers will choose a number from a hat to determine in what order they will be performing.
- The contestant will sing the song they have chosen for Round Two.
- Performers will perform without backup dancers or singers for Round Two.



FIELD DAY

WEDNESDAY, OCTOBER 26

FOSTER RECREATION CENTER

4 PM – 7 PM

Each team or organization will participate in multiple types of challenges that test them academically and athletically. This event is sponsored by the Traditions Council.

Rules and Regulations:

1. If competing as a team, each organization within the team must have at least one representative. Each organization must also complete an entry form and indicate which team they are competing with.
2. **Teams must have exactly six (6) participants.**
3. All participants must sign the University Safety Waiver because the event includes physical activity.
 - a. Tennis shoes/comfortable closed-toe shoes and gym clothing are highly recommended.
4. Each division has their own designated time to participate in Field Day.
 - a. Student Organizations
 - i. Check-in: 4:00 PM
 - ii. Competition: 4:30 PM - 5:30 PM
 - b. Residence Life
 - i. Check-in: 5:00 PM
 - ii. Competition: 5:30 PM - 6:30 PM
 - c. Fraternity and Sorority Life
 - i. Check-in: 6 PM
 - ii. Competition: 6:30 PM - 7:30 PM



5. Each team must participate in all the challenges.
 - a. **Each team member must participate in at least two (2) of these challenges.**
6. A team can win up to 5 points for each challenge depending on how fast a challenge is completed, or how many correct answers are given. No points will be awarded if the challenge is not completed.
7. Winning teams will be determined by totaling the number of points earned throughout the event.
8. In the event of a tie, there will be a tie-breaker challenge.
9. Homecoming points will be awarded to the top three organizations/teams from each division.

**THE FOLLOWING BREAKDOWN WILL BE USED TO DISTRIBUTE
HOMEcoming POINTS BY COMPETING CATEGORY:**

**1ST PLACE~200 POINTS
2ND PLACE~150 POINTS
3RD PLACE ~100 POINTS**



CAN WE BUILD IT?

THURSDAY, OCTOBER 27
TROTTER PLAZA (BEAR HEAD)
4 PM – 7 PM

In conjunction with the university Public Affairs Mission, Can We Build It is a way to show off your organization's talent and support a local charity. All canned food items will be donated to the Ozarks Food Harvest and The Bear Pantry. Please keep this in mind when collecting food items.

Rules and Regulations:

1. There will be two rounds for this event. During the first round all teams will compete by creating a structure of their choice based on the theme "Haunted Homecoming". The top nine (9) teams (three (3) teams from each division) will advance to the second round where they will be given a theme (a word or phrase). The teams must create a structure that correlates with the provided theme, and they must use the same cans from the previous round.
2. **Your team is allowed to have NO MORE than six (6) participants working at your assigned station.**
3. The items listed below are the **only** items allowed in this contest and can be purchased by the organization or donated by its members.
 - a. Canned Tuna
 - b. Canned Meat
 - c. Canned Soup
 - d. Canned Beans
 - e. Canned Vegetables
 - f. Canned Fruit
 - g. Boxed Cereal



4. All labels must remain visible on the cans and face outward on the structure to be judged. Cans cannot be disfigured in any way such as being painted, having construction paper sleeves, having removed labels, etc. (This is because Ozarks Food Harvest needs to know what they are serving before they distribute the cans.) **If there are any expired items OR any that will expire before October 27th, 2023, EACH expired item can result in a 3-point deduction. If there are 5 or more cans that are expired or will expire before October 27th, 2023, the team will be disqualified from this event.**

5. **NO** adhesive, glue, or tape can be used to secure items together. The structure's base must stand on the concrete, with **NO** cardboard touching the ground at any time. Cardboard may be used only to separate layers **NOT** to create openings or holes in the structure. **A tarp or blanket may be used to block wind or shield designs, it may not be used as a part of the structure.** Organizations will have a 7'x7' space to construct their structure that will be taped off. Contestants **may not** build outside of the tape, however there is no height limit.

6. A sign must be clearly displayed in the construction space recognizing the organization(s) fully spelled out. This sign should not exceed 11"x17" in size. Please keep in mind that the sign may be judged as part of the structure at the judge's individual discretion. **THE JUDGE WILL BE STANDING IN THE DIRECTION THAT THE SIGN IS PLACED.**

7. Each organization must have at least two (2) members to help load cans into the Ozark Food Harvest truck after they are done competing. **If two organization members do not stay to help, your team will be disqualified from this event.** Organizations **MUST** sort the additional items out from the cans before loading the truck.

8. Organizations must **check-in and check-out** with the Philanthropy Day Coordinator, or their designer, after the cans have been hauled and loaded into the Ozarks Food Harvest truck. **If the organizations leave and do not check out first, they will be disqualified.**

9. Check-in will begin an hour before the event. Each team will sign up for a check in time on a first come first serve basis. The sign up will be in the entry form. **You must check in at your chosen sign-up time or your team will be disqualified.** We implement this rule because we must allow the Homecoming Committee time to check every single can prior to the event starting.



10. Once checked in, you must place all items into your assigned square. **Do not unpack any items.** Homecoming Committee member(s) will be assigned to your square to count and check each item to make sure it is not expired. The member(s) of Homecoming Committee will place items outside of the square once they are checked.

11. Organizations may also earn **bonus points** for Can We Build It by participating in the Homecoming Hygiene Donation Drive, and/or the Bill Drive. For both the hygiene items and the Bill Drive, participants **MUST** bring the items to their designated check-in time. Additionally, all hygiene items **MUST BE BROUGHT IN CONTAINERS OR BAGS PROVIDED BY THE ORGANIZATION(s), AND THE CONTAINERS OR BAGS MUST HAVE THE FULL NAME OF THE ORGANIZATION(s) ON IT.** If the organization fails to do this, the team will not be awarded any bonus points. More information about this can be found on the next page.

The following criteria will be used by the judges in distributing points. Each criterion will be ranked on a 1–5-point scale for a perfect score of 25 points.

Originality/Creativity	Visually stimulating and inventive; they have been unique and imaginative
Correlation to Theme	Design relates to MSU's Homecoming Theme – Haunted Homecoming
Overall Impression	They put forth the effort to create a high-quality decoration/structure; their hard work is apparent
MSU Pride Shown	Showcased elements of the university; amount of pride felt
Utilization of Space	Resourceful with decoration and used area allotted creatively



DONATION DRIVE

Students will have the opportunity to gather hygiene and cleaning items for Ronald McDonald House for bonus points towards Can We Build It.

Rules and Regulations:

1. Once the donations have been collected, they must be stored in an organized manner. (For example, **DO NOT** mix harmful cleaning supplies (bleach) with personal hygiene items.) We will **NOT** be providing bags to store the donations to any organization.
 - a. Proper storage containers are plastic bags and cardboard boxes.
2. You **MUST** turn in all your donation items at your designated check in time on **Thursday, October 27th, 2022**, at the Can We Build It check-in table.
3. Every storage container that is turned with hygiene items must have the full organization's name written legibly on the front.
4. If you collect twenty-five (25) or more items, your team will be awarded 10 bonus points toward your total Can We Build It points.

Eligible Items to Donate

Deodorant	Socks (variety of sizes)
K-Cups	Individual Coffee Creamer
Individually Wrapped Snacks	Bottled Water
Lip Balm	Travel Sized Hand Sanitizer
Coloring Books	Crayons
Small Stuffed Animals	Metal Shower Rings
Paper Towels	Dryer Sheets
Drawstring Garbage Bags	Gas Gift Cards

BILL DRIVE

The Homecoming Committee would like to give back to the Springfield community this Homecoming by holding a philanthropic event. According to the workers at Ozark Food Harvest, money donations go a lot farther than canned food donations; therefore, all proceeds from this event will be given to the Ozark Food Harvest to help those in our community. Please help the Homecoming Committee donate as much as we can to this wonderful organization!

Rules and Regulations:

1. Bills will be collected at your designated check-in time on **Thursday, October 27th, 2022**, and the Homecoming Committee will have a designated jar for the organizations/teams to place their donations in.
2. There will be no bonus point awarded for this event. The only intention for the Bill Drive to is to give back to our community.



MAROON & FRIGHT NIGHT

FRIDAY, OCTOBER 28
NORTH MALL
4 PM –7 PM

Pumpkin Carving and Organization Trick or Treat will take place during this event

This classic Homecoming tradition will return this year with a fun, spooky twist. For the first time ever, we will be holding a Pumpkin Carving Contest. Teams and Organizations are being challenged to create an artistic and eye-catching design that will amaze a panel of judges. Additionally, Homecoming Committee wants to honor the organizations that are within Missouri State University; therefore, we implemented an event where organizations that are both participating or not participating have a chance to promote his, her, or their wonderful organization with an Organization Trick or Treat. Participants of the Organization Trick or Treat can also decorate a provided table with decorations that correlate with the Haunted Homecoming theme.

Rules and Regulations for the Pumpkin Carving Event:

1. To compete in the pumpkin carving event, each team must complete an entry form on BearLINK by **5:00pm on September 23rd, 2022.**
2. Each team will need to provide their own pumpkin for carving and any utensils they might need **to complete the carving prior to Maroon and Fright Night** (carving tools, pumpkin, battery-powered lights, etc.). A battery-powered light inside the pumpkin is not required; however, if your team would like a light for the pumpkin, Homecoming Committee will **NOT** be providing it. Furthermore, battery-powered lights are the only light source allowed for the pumpkins. For fire safety at the event, an actual tea light candle is not allowed.



3. Each team will carve their pumpkin and the design on the pumpkin is what will be judged.
4. All designs must be submitted to BearLINK to be approved. If the design is denied you may resubmit one (1) other design per team. Failure to do so will disqualify you from the pumpkin carving event.
5. If a team shows up with a design that is not approved prior to the event they will be disqualified from the pumpkin carving event.
6. Each team may only have **one (1) carved pumpkin per team** to display at their table to be judged.
7. The pumpkin used for judging must have the approved design carved and completed **prior** to Maroon and Fright Night. There will be no time to carve during this event.
8. No supplies used to carve the pumpkin shall be displayed or on the table in any way during the pumpkin carving event.
9. Teams will also be allowed to dress up in response to our Homecoming theme. All participants in the pumpkin carving event must have their costumes approved by the Homecoming committee prior to Maroon and Fright Night. Please submit a brief description of each person's costume to BearLINK by **5:00 pm on Friday, October 14th, 2022**. Failure to wear an approved costume will result in **disqualification**. All costumes must be culturally appropriate. There will be no excuses.
10. Pumpkins and tables will be judged during allotted time slots. **Time slots are either 4:30 PM – 5:30 PM or 5:45 PM-6:45 PM.**
11. Participants will be given an allotted time to go to the judge's table when they check into the event
12. Organizations must check-in and out with the Homecoming Committee. If the organization leaves without checking out OR cleaning their area, there will be a 5-point deduction.

Rules and Regulations for the Organization Trick or Treat

1. Any organization that is a part of the Missouri State University Campus is allowed to be a part of the Homecoming Organization Trick or Treat. There will be a Form located on BearLINK for any organization to sign-up for this event.



2. If an organization not currently a part of Homecoming plans on attending the Homecoming Organization Trick or Treat, the organization can choose if the group would like to participate in both the pumpkin carving event and table decoration event or not. (For example, an organization can join the event to potentially win the cash reward, or the organization can just be at the event to promote their org to the Missouri State University Student Body).
3. If an organization plans on participating in the event, the judges will be judging the appearance of the table and how it fits the overall theme of Homecoming as well as the pumpkin carving event (these rules are stated above). **ALL TABLES MUST HAVE THE FULL ORGANIZATION NAME SPELLED OUT OR THE ORGANIZATION WILL BE DISQUALIFIED.**
4. Teams may decorate their table space in an appropriate manner (no alcohol or illegal substances, excessive gore or weapons of ANY kind will be prohibited for both the pumpkin carving and table decorating contest). If an inappropriate decoration is brought to the event each team will have one (1) chance to remove/dispose of the decoration. Failure to do so will result in a five (5) point deduction.
5. If you intend to distribute candy, balloons, or other items, all candy must be store bought, sealed, and individually wrapped. There will be **NO** homemade candies, desserts, or anything edible distributed amongst the crowd. Candy should be handed individually to members of the crowd and not thrown toward the crowd to prevent injury. Additionally, if you are intending on distributing items among the crowd, have at least a few options for those who might have allergies within the crowd.



The following criteria will be used by the judges in distributing points for the Pumpkin Carving event. Each criterion will be ranked on a 1–5-point scale for a perfect score of 25 points.

Overall Design	They put forth the effort to create a high-quality pumpkin carving design
Cleanliness/Accuracy	Work is impressive, their hard work is apparent
Originality/Creativity	Visually stimulating and inventive; they have been unique and imaginative
Correlation to Theme	Design relates to MSU's Homecoming Theme – Haunted Homecoming
Overall Appearance/Impression	Overall appearance of the table, carved pumpkin, and organization(s) as a whole

The following criteria will be used by the judges in distributing points for the Trick or Treating event. Each criterion will be ranked on a 1–5-point scale for a perfect score of 20 points.

Overall Table Appearance	They put forth the effort to create a high-quality decoration; their hard work is apparent
Correlation to Theme	Design relates to MSU's Homecoming Theme – Haunted Homecoming
Costumes/Appearance	Appearance of their members is appropriate for the theme and is visually stimulating
MSU Pride Shown	Showcased elements of the university; amount of pride felt

OVERALL PRIZES:
FIRST PLACE FOR PUMPKIN CARVING \$50
FIRST PLACE FOR TABLE DECORATIONS \$50



BAND OF BEARS HOMECOMING PARADE

SATURDAY, OCTOBER 29

JOHN Q HAMMONS PARKWAY

9 AM

The Missouri State University Homecoming Parade is the highlight of Homecoming for many students, faculty, staff, alumni, and community members. John Q. Hammons Parkway will be lined with people Saturday morning while many entries participate in the parade. All entries are subject to approval from the Homecoming Parade Coordinators, Homecoming Committee Chair and Vice Chair, and Homecoming Committee Advisors. They reserve the right to refuse any parade entries that are in direct conflict with the mission, values, and goals of the university. For a complete listing of the mission, values, and goals of the university please see the main Missouri State University website (www.missouristate.edu). We look forward to seeing you at the parade! Go Bears!

Important Dates:

<u>Friday, September 23 at 5 PM</u>	- STUDENT ORGANIZATION parade entry forms are to be completed online. - IF your organization is using something OTHER than a vehicle to pull your float, it must be approved by this date.
<u>Friday, October 21 at 5 PM</u>	ALL COMMUNITY parade entry forms must be completed online.
<u>Saturday, October 29 at 9 AM (Parade Day)</u>	ALL entries –floats, walking, animal entries and decorated cars – must arrive between 7:00 and 8:00 am to be entered in the parade.



Definitions of Entry Categories:

Float (Competition Entry): A float entry is anything being pulled by a vehicle or self-propelled wagon. Note: The vehicle pulling the float can be decorated, will be considered part of the float, and will be judged as part of the float.

Decorated Car (Competition Entry): A car entry is defined as a vehicle requiring a standard automobile license to operate which is decorated in accordance with the Homecoming theme.

Walking (Competition Entry): A walking entry is defined as any group of individuals moving through the parade without a car or a float. These individuals may utilize a similar dress style, synchronized movement, and/or organized choreography to be judged upon.

Animal (Non-Competition Entry): An animal entry is defined as any parade entry that includes animals. Each animal is required to have a clean-up crew. All animals must be controlled by means of a harness, halter, or leash if not otherwise contained. Animals may by no means be cruelly exploited, endangered, or abused in the process of this entry. For example, it is okay to ride a horse, but not okay to have an animal in a cage on display.

Political Entries (Non-Competition Entry): This entry is defined as any entry into the parade that represents a political party and is participating in the parade for political support, including election to an office or support for a policy/interest group. This entry is not eligible for cash or community prizes.



Rules and Regulations:

1. To compete in the Parade, the organization **must** complete an entry form **and** briefly describe their entry design. Organizations may compete as a team or individually for this event. If an organization is competing as a team, they must complete a separate entry form and indicate that they will be competing as a team. If an organization is competing individually, they must complete an entry form and indicate that they will be competing individually.
2. An organization must complete a separate entry form for each category they choose to participate in. Entry categories are the methods in which an organization or group can participate in the parade. An organization may have only one (1) entry in any category. Each entry will be judged separately.
3. Competition divisions are the groupings of organizations that will be competing for points. Organizations will only be competing for points within their own divisions, which are as follows: Student Organizations, Fraternity and Sorority Life, Residence Life, and Community.
4. Entries must complete the **ENTIRE** parade route or be disqualified.
5. The parade staging (line-up) area will be on east Trafficway St. between National Ave. And John Q. Hammons Pkwy. Parade entries **must enter from National Ave.** (for floats, walking, animal, or car entries). All entries must check in with one of the Homecoming Parade Coordinators or a designated Homecoming representative. During staging, an organization's entries will be separated by other parade entries when blending of entries occurs.
6. In questionable situations, the Homecoming Committee will determine the category of an entry. Please refer to Definition of Entries for clarifications of the Entry Categories.
7. We must have accurate contact and phone information for each entry that is submitted. Each organization must select a Parade Contact for each of their entries; each entry from an organization must have a different Parade Contact. **The Parade Contact must be present to check the entry in and must stay with the entry throughout the entirety of the parade.** The Parade Contact will be the primary contact for the day of the parade to the Homecoming Committee. The contact information listed on the application should be information that the Homecoming Committee can reach weekdays from 8:00 am to 5:00 pm.



8. Each entry **MUST** have a banner in front of the entry that clearly identifies the organization's complete name. If the entry is for a team, each organization's name must be clearly stated on the banner. Any entry that does not have this banner, or the banner is not able to be read from the judging booth, will not be judged, and will also not receive participation points for the Parade.
9. All entries must be constructed of fire-resistant materials as required by fire codes. Any type of open flame, fuse lite, or firework is prohibited for all participants.
10. All entries are restricted to distributing information in a handbill **no larger than 4.25" x 5.5" (1/4 letter size)** to community members present during the parade. The handbill may be two-sided.
11. Any entry may be removed from the parade and competition if, in the opinion of the parade officials or the Homecoming Committee, the entry is operated in a hazardous manner or because of the misbehavior of individuals or animals associated with the entry.
12. If you intend to distribute candy, balloons, or other items, you must provide an appropriate number of people to walk beside the vehicle to prevent small children from running in front or around the vehicle. All candy must be store bought, sealed, and individually wrapped. There will be **NO** homemade candies, desserts, or anything edible distributed amongst the crowd. Candy should be handed individually to members of the crowd and not thrown toward the crowd to prevent injury. Additionally, if you are intending on distributing items among the crowd, have at least a few options for those who might have allergies within the crowd. We want everyone to feel welcomed at the parade.
13. All entries must be continuously moving. Entries are not permitted to stop to perform choreographed routines. Any entry causing undue delay will be disqualified.
14. For the safety of all those competing, there will be no interfering with the parade float or car or marching band that is either in front or behind your competing entry. If anyone disturbs another entry during the parade, your entry will be immediately disqualified, and no points will be awarded to the team.



Float Entry Rules and Regulations

1. The Homecoming Committee, Homecoming Advisers, and Homecoming Parade Judges will be ones to determine if something falls from the float.
2. All float entries must have two (2) representatives, different from the Parade Contact, from each organization to be their Float Safety Monitors. These people will help monitor and control the participants in the float line-up area. These individuals' names must be submitted with the float entry form.
3. Each entry must also submit how many participants will be riding on the float the day of the parade. This number must be submitted when turning in the float entry form on BearLINK.
4. Please remember that because of traffic signals and other obstructions, floats must be **less than 13 feet in height and less than 20 feet wide**. No one can be standing or dancing on top of the highest point of the float.
5. **Entries must clearly identify the organization's name(s) on both sides of the float for the purpose of judging. An organization must identify the complete name, and not a nickname or acronym they go by.**
6. Float operators must have an adequate escape route meaning they cannot be sealed/enclosed into the float without means of getting out quickly in the event of an emergency.
7. Political groups and individuals will be allowed to participate and should be entered in the community division but will not receive prizes nor will be considered in the competition.
8. Candy, etc., to be distributed on the parade route **MUST NOT BE THROWN FROM VEHICLES** – it must be handed out by walkers. Please provide someone to walk beside the vehicle to prevent small children from running in front of the float.
9. Floats should be constructed with fire-retardant materials and have **a fire extinguisher accompanying each entry.**
10. Entries must complete the **ENTIRE** parade route or be disqualified.
11. Late community entries will be charged a \$25.00 entry fee.



Rules & Regulations about Alcohol and Illegal Substances

The Missouri State alcohol policy does apply to **ALL** individuals in the parade and is stated as follows:

The unlawful possession, use, or distribution of alcohol is prohibited on University property, in conjunction with university activities, and in conjunction with student organization events. Prohibited unlawful use includes violation of the Missouri law prohibiting possession or use of alcohol by persons under 21 years of age and all other state and federal laws regulating use, possession, or distribution of alcohol and drugs. "University activities" include those activities that are planned, promoted, or sponsored by a University department or other University subdivision. This policy is explicitly stated in the Annual Notice to Students and Employees.

Therefore, **Entries will be removed and disqualified immediately if the presence of alcohol is detected.**

1. All entries are prohibited from displaying or distributing any information with regards to alcohol or illegal substances (including "Happy Hour" or "Specials" information) as well as any display of alcoholic beverage company logos. The Office of Student Engagement does not support alcohol among students or community members.
2. Absolutely no companies promoting alcohol/illegal substances will be allowed to be used as sponsors. (i.e. Budweiser, Brown Derby, etc.)
3. The driver and walking participants of any entry must not be alcohol or drug impaired in any way.
4. The consumption of alcoholic beverages or use of any illegal substances by participants prior to and during the parade is strictly prohibited. The parade is a Missouri State sponsored function/activity.
5. The Homecoming Committee reserves the right to do spot checks of all entries regarding alcohol being present on the entry. The Springfield Police Department will also be present in the line-up area to confiscate any alcohol present. They will cite and/or arrest persons they feel violate alcohol laws (public intoxication, minor in possession, driving under the influence, etc.) This will also result in further disciplinary sanctions through the Missouri State University Judicial System. Alcohol related situations will most likely result in the immediate disqualification of your entry, even if the entry is shared with multiple organizations and other groups participating are uninvolved in the situation.



Prize Money and Judging:

1. Prize money will be awarded to overall Missouri State student organization entries for the following three categories:

	Floats	Decorated Car	Walking Entry
1 st Prize	\$500	\$300	\$200
2 nd Prize	\$400	\$200	\$150
3 rd Prize	\$300	\$100	\$100

1. Winners will be emailed with additional information when checks are available for pick up.
2. **The following criteria will be used by the judges in distributing points for each of the float, car, and walking entries. Each criterion will be ranked on a 1–5-point scale for a perfect score of 25 points (per float, car, and walking entry).**

FLOAT	
Creativity	Visually stimulating and inventive; they have been unique and imaginative
Relation to Theme	Design relates to MSU's Homecoming Theme – Haunted Homecoming
Presentation/Eye Appeal	Overall appeal of the entry to spectators
Quality of Workmanship	They put forth the effort to create a high-quality decoration; their hard work is apparent
MSU Pride Shown	Showcased elements of the university; amount of pride felt

CAR	
Creativity	Visually stimulating and inventive; they have been unique and imaginative
Relation to Theme	Design relates to MSU's Homecoming Theme – Haunted Homecoming
Presentation/Eye Appeal	Overall appeal of the entry to spectators
Organizations' Names are on Design & Fully Spelled out	Organizations' names are prominently displayed in an original way and fully spelled out
MSU Pride Shown	Showcased elements of the university; amount of pride felt



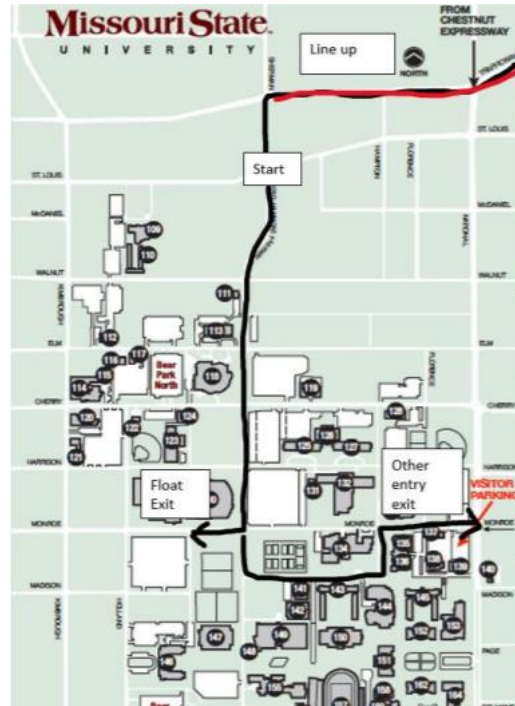
WALKING	
Creativity	Visually stimulating and inventive; they have been unique and imaginative
Relation to Theme	Design relates to MSU's Homecoming Theme – Haunted Homecoming
Presentation/Eye Appeal	Overall appeal of the entry to spectators
Movement or Choreography	Movement or choreography of group is coordinated
Dress Style/Costumes	Appearance of the group is unified and relates to the theme

Note: Each parade entry will be judged **before and during** in case of a tie between categories. If a tie were to occur, the rankings of the parade entries before the event will be taken into consideration.



Parade Route Information

The parade route will start at the corner of St. Louis and John Q. Hammons Parkway and will continue John Q. Hammons Parkway until Madison (except for floats, exit on Grand).



6:45 AM closure for line up and check in

8:45 AM closure for the parade route